

KIDS

Scratch Retro Game Coding

Learn computational thinking by making retro games!



Calling all
Grade 6 & 7
teachers!

MONDAYS | 1 - 2:30 PM at Brighthouse Branch
APRIL 24, MAY 8, JUNE 5 or 12

Grade 6 and 7 students are invited to join us for a 90-minute, hands-on workshop on computational thinking and coding using Scratch. We'll begin with an exploration of the evolution of programming languages, followed by an introduction to the visual programming language Scratch. Students will code their own retro-style video games, and experiment with electric circuits to create their own custom game controllers using Makey Makey's. Equipment will be provided.

To register or for more details, please email wendy.hoy@yourlibrary.ca or call 604-231-6445.